Bilkent University

Department of Computer Engineering

CS 319 – Object Oriented Software Engineering

*CS 319 Project: Catch the Deadline*

Final Report

**GROUP 2D**

Argert Boja, Bikem Çamli, Hareem Larik, Umut Ak

Course Instructor: Bora Güngören Progress/Final Report

Design Draft Report October 21, 2017

This report is submitted to the Moodle in partial fulfillment of the requirements of the Object Oriented Software Engineering Project, course CS319

Contents

[1. Changes in the Implementation 3](#_Toc497572273)

[2. Status of the Project 3](#_Toc497572274)

[3. User’s guide 3](#_Toc497572275)

# Changes in the Implementation

# Status of the Project

# User’s guide

## System Requirements

## Installation

## Overview of the game

## Game Objects Management System